Katherine Robertson

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EDUCATION

California Institute of Technology (Caltech) - Pasadena, California

• Anticipated EE Major; Robotics minor

Sage Hill School - Newport Coast, California

• GPA: 4.69 (weighted)

SELECTED PROJECTS

Software for Semi-Automatic Generation of Low-Cost Partial Hand Prostheses

- Built 3D procedural modeling software to easily create custom 3D-printable partial hand prostheses from a residual limb scan (Python, VTK, PyQt5, Pyvista, Numpy, Pandas) | GitHub Link
- Focused on accessibility through intuitive UI and computationally efficient and parametric algorithms

Predictive Stock Algorithms

- Developed predictive stock algorithms using transformers, TKANs, and LSTMs achieving 5% return in one month (Python, Tensorflow, Pytorch, Scikit-learn, Numpy, Pandas, Matplotlib)
- Used above algorithms in financial strategy to achieve semifinalist in Wharton Global Youth Investment Competition (top 50 of 1600 international teams)

EXPERIENCE

Haptics Researcher (with the HaRVI Lab at USC)

Designed accessible haptic toolkit and adjacent generative 3D visualization software packaged on PyPi with CLI tooling (Python, Pyvista, PyQt5) | GitHub Link

Software Lead at Capture Thought

- Developed web app that interfaces with LLMs to automatically process and grade student video submissions of math problems (AWS, AWS Cdk, FastAPI, Next.js, ReactJS, PostgreSQL, Typescript, TailwindCSS, Python, OpenAI API, OpenAPI)
- Employed AWS services and web app features like CRUD and JWT-based user authentication for RBAC

AI Education Researcher (with Professor Yeh at University of Colorado Boulder)

- Published short form videos demonstrating the math behind neural networks for a K-12 audience **Science Fair** 2018 - 2024
 - International Science and Engineering Fair: 2024 3rd place in Systems Software, 4th place special award
 - California Science Fair: 2019 winner; 2018 2nd place; 2024 honorable mention
 - Orange County Science Fair: 4-time category winner; 2-time 2nd place

Coder School | *Programming Instructor* - Irvine, CA

Summer of 2024

• Taught middle and high school students fundamental skills in programming and computer science

Sage Hill Robotics Team | Co-Leader

 Responsible for CAD of 125 lb robot in First Robotics Competition; majorly contributed to machining, assembly, and electrical systems

Sage Tech-X Magazine | *Editor-in-Chief, Lead Graphics Designer, Writer*

Managed student-led magazine cultivating STEM interests through bi-yearly editions of 30+ pages •

Programming Skills: Python, Tensorflow, Pytorch, Swift, C#, Java, AWS, Unity, HTML/CSS, Typescript, Javascript, SvelteKit, Node.js, Next.js, React, TailwindCSS, FastAPI, GSAP

Other: Fusion 360, KiCAD, CAM, Blender, TIG & MIG welding, 5+ years machine & wood shop experience

Graduating in June 2028

Graduated in June 2024

2023 - 2025

2024-2025

2024

2020 - 2024

2020 - 2024